

SAMPLE 4-YEAR PLAN: MEDIA INFORMATICS B.A.

College of Informatics

Northern Kentucky University

This is **one way** a student can complete this program in four years if the student requires no remedial courses.

MAJOR: Media Informatics

| FIRST YEAR | Fall Semester | | Spring Semester | |
|--------------------|---|--|---|---|
| | Focus on completing your general education requirements. Join the MINJAs student group. | CMST101 Public Speaking or CMST110 Introduction to Communication Studies | 3 | ENG 101 College Writing |
| | Gen Ed: Scientific and Quantitative Inquiry; Mathematics and Statistics; MAT 115 Mathematics for Liberal Arts recommended | 3 | Gen Ed: Culture and Creativity; EMB 100 Media Literacy or Gen Ed: Self and Society; Individual and Society; JOU 110 Introduction to Mass Communication | 3 |
| | Gen Ed: Self and Society; Cultural Pluralism | 3 | Gen Ed: Scientific and Quantitative Inquiry; Natural Sciences; INF 120 Elementary Programming | 3 |
| | Gen Ed: Global Viewpoints | 3 | Gen Ed: Culture and Creativity or Self and Society | 3 |
| | UNV 101 Orientation to College and Beyond | 3 | Elective | 3 |
| | TOTAL | 15 | TOTAL | 15 |
| SECOND YEAR | Fall Semester | | Spring Semester | |
| | Select a minor and start taking courses in your major and minor. | EMB 140 Introduction to Media Aesthetics | 3 | MIN 240 Introduction to Interactive Media |
| | INF 186 Media Web Coding | 3 | MIN 221 Visual Fundamentals for Digital Media | 3 |
| | ENG 291 Advanced College Writing | 3 | Gen Ed: Scientific and Quantitative Inquiry; Natural Sciences with lab | 4 |
| | Minor | 3 | Gen Ed: Self and Society; Individual and Society | 3 |
| | Elective | 3 | Gen Ed: Culture and Creativity | 3 |
| | TOTAL | 15 | TOTAL | 16 |
| THIRD YEAR | Fall Semester | | Spring Semester | |
| | Consider taking a study abroad course in a media informatics- related area. Utilize opportunities through MINJAs as well as project-oriented classes to build a media informatics portfolio. | MIN 252 Non-Linear Interactive Storytelling | 3 | MIN 345 Introduction to 3d Modeling |
| | MIN elective | 3 | MIN 375 Impact of Computer Games and Virtual Worlds | 3 |
| | Minor | 3 | MIN elective | 3 |
| | Minor | 3 | Minor | 3 |
| | Elective | 3 | Elective | 3 |
| | TOTAL | 15 | TOTAL | 15 |
| FOURTH YEAR | Fall Semester | | Spring Semester | |
| | Complete an internship. Start looking for a job. | MIN 420 Business of Media Informatics or JOU 440 Media Ethics | 3 | MIN 396 Internship: Media Informatics or MIN 452 Advanced Digital Media Projects |
| | MIN 352 Digital Media Projects | 3 | College of Informatics elective | 3 |

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|-------------------------------|--------------|-----------|--------------|------------|
| | | | for major | |
| | MIN elective | 3 | Minor | 3 |
| | Minor | 3 | Minor | 3 |
| | Elective | 3 | Elective | 2 |
| | TOTAL | 15 | TOTAL | 14 |
| GRAND TOTAL OF CREDITS | | | | 120 |

Notes: All majors in the Department of Communication are required to take CMST101 or CMST110 to fulfill the general education oral communication requirement.

The plan above does not take into account developmental coursework that may be required of the student. Therefore, additional courses may be required.

Minor Hours: Students should consult with their advisor in determining appropriate courses to select toward completion of: 1) a university-authorized minor, 2) an advisor approved focus, or 3) a second major.